Religious Education

Christianity

The names of the 12 disciples and how Whether or not Christian festivals have lost their meaning in 2020.

Hinduism

Hindu beliefs in reincarnation and the soul being everlasting.

Understanding Hinduism belief that Brahman is everywhere and everything.

Understanding and discuss the themes of Hindu stories.

Discussing whether or not we think there is a soul.

Science

Understanding how sound is produced and the parts of the ear and how they allow is to hear.
Understanding how sound travels by vibrations of particles in the air and other matter.
Understanding what frequency and pitch are and what how they relate to one another.
Understanding the states of matter and their properties.

Computing

Understanding the features of iMovie and create a movie comparing Viking times to current day.

Being able to use greenscreen in iMovie to create special effects.

Music

Playing and performing in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression.

The Vikings

Understanding who the Vikings were and how they lived.

To know about the Viking and Anglo-Saxons struggle for the Kingdom of England to the time of Edward Confessor.

Understanding how the Vikings travelled and lived in Anglo-Saxon Britain.

Understanding what life was like in Viking Britain

Understanding what Danelaw was and how if affected Viking life in Britain.

Art

Being able to design and make dragon using different techniques to make texture.

Experimenting with multimedia methods.

Creating a sketchbook and understanding what they are used for.

Cooking and Nutrition

Understanding seasonality, and know where and how a variety of ingredients are grown, reared, caught and processed.

Preparing food safely and understanding hygiene in he kitchen.

Geography

Being able to use and understand what grid referencing is and how it can be used to find key locations on a map.

Understanding how to use a key on a map to locate specific features

