



Curie Class Project Planning 1

AUTUMN TERM 2026

W/C 2/9/26 3days

History – To understand where the Vikings fit into our history.

Art – To use sketching skills to design a dragon eye. (STARTER)

Art – To know how to create an object using clay. (STARTER)

W/C 7/9/26

History – To know who the Vikings were.

Science – To understand what makes a solid, liquid and gas.

Science – To be able to classify materials by their properties (Solids, Liquids and Gases)

Art – To know how that colours reflect and affect mood

W/C 14/9/26

Art – To explore artist's work and to know how to create shadow when sketching.

Art – To know that light creates shadows on objects and people.

Computing – To use iMovie to create short clips and use editing features.

Computing – To know how to film accurately and effectively on an iPad.

W/C 21/9/26

History – To understand what Viking life was like in Britain.

Science – To know the process of the water cycle

Computing – To know about sequencing scenes and frames.

W/C 28/9/26

History – To know what Danelaw was.

History – To know that Danegeld was a currency used for trading.

W/C5/10/26

Geography – To know why ordinance survey maps are used and their importance.

Geography – To know the similarities and differences between to UK cities.

To understand what a humanist is and what matters to them.

W/C 12/10/26

History – To know what life was like in Viking Britain and how it differed from before.

Science – To know that sound is a type of energy and created by vibrations.

W/C 19/10/26

DT – To know that food is grown or reared.

Computing – To know how to use technology safely and respectfully.



Curie Class Project Planning 2

AUTUMN TERM 2026

W/C 2/11/26

Art – To understand how to develop a sketch book and show light and shade.

Art – To understand how to develop a sketch book and to know how to create shadow with different sketching pencils.

Trip 3rd November (MIX IT UP MIDDLE)



W/C 9/11/26

Science- To understand how sounds are produced and the term amplitude.

Science – To understand the term pitch refers to measure of how high or low a sound is.

Science – To know that sound travels in waves

Science – To know that sound gets feinter as the distance from the sound source increases.

RE - To know what different people do in difficult times and what impact that might have on them.

W/C 16/11/26

Art – To know different stitches

Computing – To know how to use technology safely and respectfully.

Music – To know the features of Viking and Nordic folk music.



W/C 23/11/26

History – To know what Viking raids were like

Music – To compare the features of Viking and Nordic Folk Music

Music – To understand the features of battle music.

Art – To know different stitches



W/C 30/11/26

Music – To know how to evaluate a performance.

Art – To know different stitches.

Art – To know different materials or fabrics from around the world.



W/C 14/12/26

Cooking and nutrition – To know how food is grown or reared.

Cooking and nutrition – To know how to cook savoury dishes.

(ENDING – VIKING FEAST)



W/C 7/12/26

History – To know about the Viking and Anglo-Saxons struggle for the kingdom of England.

Science – To understand how materials can be categorised due to their properties.

Cooking and nutrition – To know what a healthy and balanced diet looks like and why it is important.