



Year Group	Year 2	Term	Summer
Project Title/Theme	Who Wants to be Famous?	Subject	Select Subject

Notes

Our summer term project is called Who Wants to Be Famous? We will be exploring famous people, past and present, such as Florence Nightingale, Mary Seacole, Thomas Edison, Samuel Pepys, Tina Turner, Elton John, Lady Gaga, Taylor Swift, Pablo Picasso, and Jean Metzinger. Texts: Little People, Big Dreams, The Lighthouse Keeper's Lunch, and Sun, You Are a Star. History: We will study significant events related to the famous people we are focusing on, including Thomas Edison, Mary Seacole, and Florence Nightingale. Music: We will explore how to programme a beat and listen to popular music to understand what makes it so appealing. In addition, we will continue learning to play a musical instrument ourselves - the ocarina. Art: We will study the art movement of Cubism and the work of Pablo Picasso. Additionally, we will learn to create our own digital art using our computing equipment. RE: What makes a Muslim special? Computing: Our lessons will focus on algorithms, problem-solving using these algorithms, and predicting the behaviour of simple programs. We will also continue to discuss the importance of internet safety. DT: We will learn how to design a purposeful, functional, and appealing product, and how to select appropriate materials and components according to the design criteria. Our Superb Starter for the project will focus on electricity and why Thomas Edison became famous for inventing a longer-lasting lightbulb. We will also explore static electricity and its effects in the classroom. Our Mix It Up in the Middle will be a trip to MK Museum. Our Enthralling Ending will be a talent show, where the children will perform their own talents - talents that, in the future, may make them famous!

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Year 2	Summer	Who Wants to be Famous?	Art	<p>To know the process of printing and which materials to use (creating an impression to be able to make multiples of an artwork). (printing)</p> <p>To know cubism is an art movement.</p> <p>To know Pablo Picasso was an artist who was part of the cubism art movement</p> <p>To know other artists who are part of the cubism movement.</p> <p>To know artwork can come in the form of photographs (digital art)</p>	<p>To be able to name the materials used for printing (polystyrene board, roller, printing ink).</p> <p>To be able to create an impression in a polystyrene block to be able to print a pattern/artwork multiples of times.</p> <p>To be able to overlap colours to create contrast.</p> <p>To be able to create artwork in Cubism style using geometric shapes.</p> <p>To be able to recognise pieces of cubism artwork by the artist Pablo Picasso.</p> <p>To be able to notice and comment on shapes and pattern in other works of art (Jean Metzinger, Juan Gris).</p> <p>To be able to create repeating patterns of symmetry and regular and irregular shapes (linking to maths).</p> <p>To be able to use ipads to take photographs of the environment.</p> <p>To be able to appreciate digital artwork and comment David Bailey and Annie Leibovitz – both take photos of celebrity portraits).</p> <p>To be able to create</p>	<p>Pencil, wax, chalk, ink, pen, brushes, pigment, paint, pastels, dyes, sponges, straws, collage, weaving, threads, fibres, fabrics, surfaces, wood, clay</p> <p>3D experience, rigid and malleable materials, fingers, hands, vegetables, card, wood, string, lino, clay, polystyrene, painted, printed, dyed, rubbed, imprinted, embossed, primary colour, secondary colour, charcoal, straight line, wavy line, thick line, thin line, colour spectrum, predict, single mounting, watercolour, end piece, impressed line, overlaying, random pattern, repeated pattern, overlays, sculptural form, shaping, smooth, tactile, visual, embellish, interpret</p>

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					own portrait digital art using ipads – think about lighting, backgrounds etc to create different effects.	