



Project Planning – Space and the Final Frontier

Hodgkin Spring 2

WC 23.02.26

Geography – To know the human and physical features of different regions.

Music - To know musical language and be able to use this to describe and analyse pieces of classical music.

History – To know the history of the space race.

WC 02.03.26

Science – To know forces can make an object move, stop moving, change direction, shape and move faster or slower.

Music - To know about musical notation and the names of notes.

Geography – To know the human and physical features of different regions.

WC 09.03.26

Trip to Space Centre 11th March

Science – To know water and air resistance are forms of friction.

Computing – To know how to design and debug a program that accomplishes a specific goal. To know how simple algorithms work. To use Scratch with increasing confidence.

Geography – To know the processes of the water cycle.

WC 16.03.26

RE – To understand what the 8-fold path and how they are translated into everyday life. To understand the story of Siddhartha and the meaning of it to Buddhists.

Science – To know the effects of air and water resistance and friction that act between moving surfaces.

Computing – To know how to use technology safely, respectfully and responsibly.

Geography – To know the processes of the water cycle.

WC 23.03.26

Science – To know some mechanisms, including levers, pulleys and gears, allow a smaller force to have a greater effect.

Computing – To know how to use technology safely and respectfully.

History – To know the history of the formation of the ISS.

Art – to know the importance of scale and proportion (Space sketches).