



Project Planning – Shang Dynasty

Hodgkin Autumn 2

W/C 4.11.24.

History – To know who Fu Hao was.
Science – To know some changes results in different materials.
Art – To know different tones, hue and mood can be created by mixing colours.

W/C 11.11.24.

Art – To know that colours can be changed by adding white or black.
Science – To know some changes results in different materials.
History – To know when and why the Shang Dynasty ended.

W/C 18.11.24.

Geography – To know a settlement is a place where someone lives.
Music – To know about traditional Chinese and Japanese music.
History – To know what the great accomplishments of the Shang Dynasty were.

W/C 25.11.24.

Computing – To know how to create algorithms.
Geography – To know the different uses of land.
History – To know what the major cities of the Shang Dynasty were.

W/C 2.12.24.

RE - To understand the background of the Hindu Gods
Computing – To know how to use Scratch collaboratively.
Geography – To know similarities and differences between a village and city.

W/C 9.12.24.

Computing – To know how to use Scratch collaboratively.
Geography – To know a trade link is the process of buying and selling products.

W/C 16.12.24.

Geography – To know and describe the economic trade activity between China and EU.
Computing – To know how to stay safe online.