



Curie Class - Project Planning –Vikings!

Autumn 1

W/C 02.9.24

Art – To know how that colours reflect and affect mood (shield making - superb starter!)
History – To understand where the Vikings fit into our history.
Computing – To understand the features of iMovie.
Science - To understand what makes a solid, liquid and gas.

W/C 9.9.24

Art – To know that light creates shadows on objects and people.
History – To know who the Vikings were
Computing – To use iMovie to create short clips and use editing features.
Science - To be able to classify materials by their properties (Solids, liquids and Gases)

W/C 16.9.24

Art – To explore artist’s work and to know how to create shadow when sketching.
Hist – To understand what Danelaw is.
Computing – To know about sequencing scenes and frames.
Science - To know the process of the water cycle.

W/C 23.9.24

History – To understand what Viking life was like in Britain. (SJ)
Computing – To know how to film accurately and effectively on an iPad.
Science – To know the process of the water cycle

W/C 30.9.24

Geography – To know why ordinance survey maps are used and their importance.
History – To know what Danelaw was.
Science – To understand how materials can be categorised due to their properties.
Art – To use sketching skills to design dragon.

W/C 7.10.24

Geography – To know the similarities and differences between to UK cities.
History – To know that Danegeld was a currency used for trading.
Art – To know how to use clay to create something (dragon eye).

W/C 14.10.24

History – To know what life was like in Viking Britain and how it differed from before.
Science – To know that Sound is a type of energy and created by vibrations.
Art – To know how to create an object using clay (painting Dragon eyes)

W/C 21.10.24

DT – To know that food is grown or reared.
Computing – To know how to use technology safely and respectfully.