JOHN HELLINS PRIMARY SCHOOL

Being the best we can be

Project Planning – Explorers

Edison – Autumn 2

Text: Where the Wild Ones Are

To know what a compass is and how it is used.

To know the compass directions: North, East, South and West.

To know the physical and human features of the school grounds, including: hill, forest, trees, vegetation, buildings, road, carpark, playground and lodge.

Text: Where the Wild Ones Are

To know what an algorithm is (list of rules) and to create a simple program.

The children will create a program using Scratch.

Text: Where the Wild Ones Are

To know how to use a laptop and i-pad confidently and safely.

The children will write a list of instructions on how to use a laptop or an iPad.

Text: Winter Sleep

To know animals, including humans, have offspring which grow into adults.

The children will identify the names of different animals and offspring, including: chick, chicken, lamb, sheep and cow, calf. Will also identify vocabulary for humans, including: adult, child and infant.

Text: Winter Sleep

To know and describe the basic needs of animals, including humans for survival. (water, food and air).

The children will use secondary resources to find answers to their questions. For example, why do animals and human needs water? Food? Air? What would happen to life if there was no more food.

Text: Winter Sleep

To know and describe the importance of exercise and eating the right amount of different types of food (for humans).

To know the importance of hygiene.

Text: Winter Sleep

To know that sketching pencils can be used to create light and dark shadows.

To know that texture can be 2d or 3d.