



## Project Planning – Explorers

Edison – Autumn 1

### Text: Emperors Egg

History - To know about the lives of significant individuals who have contributed to national and international achievements.

The children will learn about the life and achievement of Shackleton (Exploration to the Antarctica)

### Text: Emperors Egg

To know and compare significant historical events, including Shackleton's voyage to the South Pole and Edmund Hillary's hike to Everest. We will discuss how they travelled, used types of vehicles and state similarities and differences.

Art - To know that adding white to paint will change the tone of a colour (colour)

### Text: Emperors Egg

Trip on the Southern Ocean – To know a sea shanty off by heart. The children will learn 'The Wellerman' sea shanty and practise over time.

To know what sounds can be used to create a sea scape (sounds of the sea) the children will use voices, instruments and technology to create the sounds, e.g. – scratching of drums.

Art To know that sketching pencils can be used to create light and dark and shadows (HB best for initial sketch, 2B – created light and dark tones, B – creates light shading) (drawing)

### Text: Out and About

To know how to use technology safely and respectfully.

To know what a computer is and to know the parts of a computer.

### Text: Out and About

To know how to listen and appreciate a piece of music.

The children will listen to a range of different genres of music and express how they feel by ticking an emoji. The children will then write a report to express what their favourite song was and how it made them feel.

### Text: One Day on our Blue Planet

To know about changes within living memory.

The children will know how explorers in space use special fabrics to aid temperature control of the body.

### Text: One Day on our Blue Planet

To know how to compare music from around the world using musical language – compare Scottish music to an African tribal song.