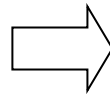# Project Planning – War & Conflict (Autumn 1)

Anning Class

Week 1

To understand where major conflicts fit onto the historical timeline.

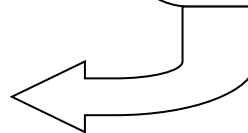To know which pencil is best to use to draw, sketch and shade.

Week 2

To know what caused WW1.

To know the countries of the UK.
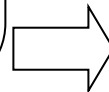
To know how light travels to our eyes.

Week 3

To know about the Treaty of Versailles and how Hitler rose to power.

To know about LS Lowry and the Naïve movement.
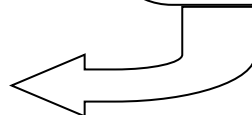
To know how objects are seen (reflection).

Week 4

To know what life was like in Nazi Germany for Jews and what the Holocaust was.

To know the topographical features of regions and the land use patterns.

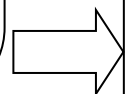To know how ICT can inform a design (Anderson shelters).

Week 5

To know if WW2 was inevitable and how anti-Semitism rose in the 30s.

To know how to create a model/design using a range of techniques.

To know about shadow structure.

Week 6/7

To know how WW2 ended (and how Alan Turing helped).

To know how to strengthen and stiffen structures (Anderson shelter).

To know how to use a music making app.

To know how to use technology safely.