



Anning Class Summer Term 2023

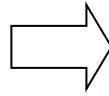
Project Planning 1 – Africa

Week 1

History: To understand where Benin fits on a historical timeline.

Computing: To be able to design an app and complete a specific goal.

Art: To be able to analyse African art, comparing this to other cultures.



Week 2

History: To be able to locate Benin and understand how the kingdom was ruled.

Computing: To continue designing an app, evaluating its progress.

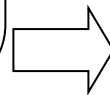
Geography: To know about African biomes and compare two contrasting biomes.



Week 3

History: To know about the achievements of the people of Benin.

Computing/Music: To be able to create and evaluate a piece of music, using technology such as GarageBand/Chrome Music Lab.

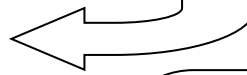


Week 4 – SATS week

Computing: To know how to keep safe online.

Music: To be able to evaluate the piece of music created last week.

D&T/Cooking: To be able to cook a sweet and savoury dish with independence.



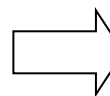
Week 5

Geography: To know about climate zones and the flora and fauna, human and physical geography of Africa.

History: To know what life was like for children in Benin; to know about religion in Benin.

Science: To understand the body's circulatory system.

Art: To know about the art of printing.



Week 6

Geography: To continue to learn about biomes, human and physical features, and the flora and fauna of Africa.

History: To know why the soldiers of Benin were so successful.

Art: To be able to create a printed piece of art.

Science: To know the function of blood and blood vessels in the human body.