

| Year 1 | Spring | Bright Lights, Big City | Art | Know famous self-portraits of artists <br> Know different textures and how to create them, building on previous experience Know the elements of art <br> Know how to group colours by their specific qualities eg warm, cold, shiny and smooth Know how different implements make different marks <br> Know how to manipulate objects such as in clay work and weaving <br> Know how the printing process works | Drawing <br> Learn pencil types, and explore their properties. Develop control of a greater variety of drawing tools for detail in pictures. <br> Use a pencil to create lines of different thickness in drawings experimenting with mark making Show different tones by using coloured pencils Colour own work neatly \& stay in lines <br> Explore proportion between sky lines and ground, andscapes and cityscapes <br> Observe the anatomy of the face and limbs <br> Colour: Ensure they know the names of all the colours, and the terms primary and secondary colours <br> Begin to introduce mixing of colours to make new colours Find collections of colour - different sorts of green, blue, purple etc <br> Use language to evaluate - light/dark enjoyment <br> Texture <br> simple paper and/or material weaving using a card loom Mix colours and painted strips of paper to weave with Add objects to the weaving - buttons, twigs, dried flowers Explore colour in weaving <br> Build on skills of using various materials to make collages using some smaller items <br> Use texture to provide information - e.g. manmade/natural materials, a 'journey' of where they have been etc Sort according to specific qualities, e.g. warm, cold, shiny smooth etc <br> Discuss how textiles create things - curtains, clothing, decoration 3D Form <br> Use rolling, cutting carving \& moulding clay Use both hands and tools to build <br> Construct sculptures to represent personal ideas Use materials to make known objects for a purpose, i.e puppet <br> ut shapes using scissors <br> Carve into media using tools <br> Pinch and roll coils and slabs using a modelling media <br> Make simple joins by manipulating modelling material or pasting carefully <br> have a discussion on weight and texture <br> Printing <br> Press, roll rub \& stamp to create prints <br> Mimic print from the environment eg wallpaper <br> Create patterns and pictures by printing from objects using more than one colour. (Klee) <br> Develop impressed images with some added pencil or decorative detail <br> Relief printing - string, card, etc <br> Use equipment and media correctly, to produce clean image Use appropriate language to describe tools, process, etc Awar <br> pattern hunt <br> Experiment creating repeating patterns and symmetry on paper using drawing or printing of own design. Link to Maths <br> Textiles / Collage <br> Use weaving to create a pattern <br> Learn to plait <br> Use dip dye <br> Join material using glue/stitch <br> Sort and arrange materials <br> Mix materials to create texture | Penciil, wax. chalk, ink, pen, brushes, pigment, paint, pastels, dyes. sponges, straws, collage, weaving, threads, fibres, fabrics, surfaces, wood, clay <br> 3D experience, rigid and malleable materials fingers, hands, vegetables, card, wood, string ino, clay, polystyrene, painted, printed, dyed, rubbed imprinted, embossed, card, equipment. glue, masking tape, newspaper, paper, safely, scissors, Sellotape, stenciil, tools, control, crayon, draw, felt tip, line, pen, pencil, wax crayon, colur mixing consistence, darkening crayon, colur miximg contistency, darkening lightening, easel, paint paintbrush, , painting palette, sponge, cardboard, impress, pattern print, printing, printmaker, repeated pattern, clay, dough, junk modelling, join, mould, quill. Sculpt, sculptures, collage, cut, join, overlap, scrunch, tear, catalogue |
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| Year 1 | Spring | Bright Lights, Big City | Computing | To know how to create a code. <br> To know how to follow instructions online or on an app. <br> To know how to debug program. <br> To know how to use technology safely and respectfully. | Use technology safely and respectfully, keeping personal information private and identify where to go for help and support. <br> Create and debug simple programs. <br> Use technology purposefully to create digital content. | Debug, create, organise, store, manipulate, device, instructions, code, safety, website, online. |
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| Year 1 | Spring | Bright Lights, Big City | DT and Cooking and Nutrition | To know how to design a purposeful, functional and appealing product based on design criteria <br> To know how to evaluate ideas and products against the design criteria. <br> To know how structures can be made stronger and more stable. <br> To know which tools and resources to use for joining, cutting, shaping and finishing | Follow procedures for safety <br> Using a range of tools and equipment appropriately and safely <br> Measure, mark out, cut and shape materials and components | Design, make, evaluate, structure, stable, safety, functional, product, design criteria, joining, cutting, shaping |
| Year 1 | Spring | Bright Lights, Big City | Music | To know that live and recorded music sounds different. <br> To know how to describe music using music related vocabulary. <br> To know how to use rhyming words. | Appreciation and composition: listen with concentration and understanding to a range of high-quality live and recorded music. <br> Experiment with, create, select and combine sounds using inter-related dimensions of music. | Rhyme, rhythm, descriptive words: light, heavy, bright, hollow, dull, warm, smooth, scratchy, tempo: fast and slow, dynamics: loud and soft. |
| Year 1 | Spring | Bright Lights, Big City | Science | Distinguish between an object and the material from which it is made Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock <br> Describe the simple physical properties of a variety of everyday materials Compare and group together a variety of everyday materials on the basis of their simple physical properties. | Asking simple questions and recognising they can be answered in different ways <br> Pupils might work scientifically by: performing simple tests to explore questions, for example: 'What is the best material for an umbrella? ... for lining a dog basket? <br> ..for curtains? ...for a bookshelf? ...for a gymnast's leotard? | object, material, hard, soft, stretchy, shiny, dull, rough, smooth, bendy, waterproof, absorbent, transparent, opaque, properties |
| Year 1 | Spring | Bright Lights, Big City | NOTES | Key Question: What is life like in a City? Superb Starter - Use paper and tape to build story "Last Tree in the City". Texts: "Beegu", "Last Tree in the City", "Claude in the City" construction, reading, small world, maths and role play, writing. City themed classroom | ee-standing structure, resembling a sky scraper. MIUITM "Katie in London". Cross Curricular Writing - Diary of Samuel P an aeroplane hanging from the ceiling. Year 1 reading spine on | Trip to Salcey Forest. In connection with the epys, missing posters. Environment areas: display at all times. |

